

Name:	Name:				Origin Path:			
Player:				Role Path:				
Concept:				Society Path:				
Additional Pa	ths:				<u> </u>	<u></u> _		
Moment of Ir	spiration							
			SKI	LLS				
Aim:			000	Integrity:		00000		
Athletics:				Larceny:	00000			
Close Combat				Medicine: 0000				
Command:		000	Persuasion:	00000				
Culture:				Pilot: 0000				
Empathy:	00000			Science: 000				
Enigmas:	00000			Survival:	00000			
Humanities:		00000		Technology:	00000			
		ATT	[RI	BUTES				
□Force	Intellect	•00000	Might	●00000	Presence	•00000		
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□ Finesse □ Resilience Destructive _	Cunning Resolve	●00000 ●00000 TS	Dexter Stamir	ity	Manipulation Composure	●00000 ●00000 TIONS		
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□ Finesse □ Resilience Destructive _ Intuitive _ Reflective _	Cunning Resolve FACI	●00000 ●00000 ■00000	Dexter Stamir	INJURY Bruised Bruised Injured Injured	Manipulation Composure	●00000 ●00000 TIONS +1 +2		
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□ Finesse □ Resilience Destructive _ Intuitive _ Reflective _ □ □ □ □ □	Cunning Resolve FACI SPIRA OOO OOO OOO OOO OOO OOO OOO	●00000 ●00000 ■00000 =TS —0000 0000 ATION	Dexter Stamir	INJURY Bruised Bruised Injured Injured Maimed	Manipulation Composure	●00000 ●00000 TIONS +1 +2 +2		
□ Finesse □ Resilience Destructive _ Intuitive _ Reflective _ O O C □ □ □ Defense = Armor:	Cunning Resolve FACI SPIRA OOO Appropria	●00000 ●00000 ■00000 0000 0000 ATION 0000 0000	Dexter Stamir	INJURY Bruised Bruised Injured Injured Maimed	Manipulation Composure	●00000 ●00000 TIONS +1 +2 +2		

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Gear		EN	Armor	Base	Hard	Soft	
		WEA	PONS				
Weapon	EN	Range	Damage	Туре	Tags		
		VEHI	CLES				
Vehicle	Size	Handling	Speed	Tags	Weapons		